

Players with a football each attempt to 'cross the bridge' by running with their ball over the opposite goal line. The bridge is guarded by a troll who attempts to gain possession of a player's ball.

SESSION

· MIDDLE / 10 MINUTES

EQUIPMENT

· Marker cones to define playing area, 1 football per player

	 Program Leader always starts as the troll; All players start with a ball along the goal line. Playing On the troll's signal, players attempt to cross the bridge by running with their ball; The troll attempts to gain possession of a player's ball before they reach the opposite goal line; Scoring: one point = player runs with the ball successfully over the goal line.
WHAT TO LOOK FOR	Are players finding it easy/hard to get past the troll?Is everyone engaged?
SUGGESTED CHANGES	 Program Leader to act as Troll at first; Add another troll; Points only awarded if ball is stopped on the line.

