

4v4 or 5v5 - the playing area has a score line at each end. The team with the ball aims to pass or dribble the ball into their opponents' end zone line.

SESSION 10

· MIDDLE / 10 MINUTES

EQUIPMENT

 Marker cones to define playing area 20m x 30m, 1 ball per game, bibs/braids to differentiate teams

WHAT TO DO	Setting Up	
	 Set up field with goal zones and separate teams. 	
	Playing	
	 Players are to work as a team to try and get the ball into their opponents' end zone; 	
	 To score, the ball must be stopped inside the boundaries of the end zone; 	
	After scoring the opposing team starts with the ball at half way.	
WHAT TO LOOK FOR	Are players using passes to try and score?	
	• Is everyone engaged?	
SUGGESTED	Defending team can only walk;	Objective:
CHANGES	Add another ball to increase player involvement.	Passing the ball, First touch, 1v1
		THE SHAPE OF

